



OLIVIA MERCURIO

Comic Artist & Storyboarder

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978-875-1349

oliviadraws.com

To Blue Sky Studios,

After I was lucky enough to get a portfolio review from Blue Sky's Head of Story, Adam Cootes, he invited me to the studio for a tour. Adam set aside time so I could meet with Michael Knapp and Vicki Saulls to learn about their work. Adam's critiques really helped me focus on my goals as an artist. Seeing the character design work Aidan Sugano did for *Nimona* and the amazing storyboards from *Spies in Disguise*, I felt that I had learned more in that one afternoon with Adam at the studio than I had in months of freelance work!

After my visit to the studio, I threw myself into my work as an animation MFA candidate. My goal was now clear: I would put myself on the trajectory to get into Blue Sky Studios.

At SCAD, I became the lead story artist for a live-action VFX film, *Time*, that went on to win Best Student Film from the Silver Screen Society. After that, I directed my first animated film, *Pleasant Grove*, last Spring. For that film, I led a team of 20 student through the production of a 2D/3D hybrid film in only 10 weeks.

The experience of leading those teams has allowed me to grow immensely as both an artist and as a leader. I know I can use these skills as a trainee at Blue Sky.

Thank you,

Olivia Mercurio



OLIVIA MERCURIO

Animator & Comic Artist

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EDUCATION

Savannah College of Art and Design (SCAD)

MFA Animation

2017 – Present

BFA Sequential Art, Minor in Storyboarding

2011 – 2015

DESIGN SKILLS

Storyboarding

Sequential Art

Concept Art

Animation

Character Design

3D Modeling

Screenwriting

Illustration

SOFTWARE

Autodesk Maya

Photoshop

Illustrator

After Effects

Storyboard Pro

Harmony

Clip Studio

Microsoft Office

EXPERIENCE

Lead Story Artist

Fall 2018

“Time” (SCAD 2019)

- Led a team of storyboard artists through completion of a full animatic
- Translated script into 2D boards and 3D previs
- Recorded scratch track and edited the animatic

Director

Spring 2019

“Pleasant Grove” (SCAD 2019)

- Led a team of 20 students through the production of an animated short
- Completed film from initial pitch to final screening in 10 weeks.
- Worked extensively on storyboards, previs, layout, lighting, and rendering

Lettering Artist

June 2016 – January 2017

Digital Manga Inc.

- Cleaned pages, matched screen tones, and retouched artwork
- Integrated new sound effects into the artwork
- Screened the translation for grammatical errors and made revisions

Character Designer and Illustrator

July 2015 – Present

Freelance (Various clients)

- Created concepts and designs
- Revised artwork as needed
- Delivered polished work ready for publication

ACTIVITIES

CalArts Character Design Workshop

Summer 2016

California Institute of the Arts

Gender Equality Now (GEN) Club

2012 – 2015

Club Founder and President

HONORS

Disney Imaginations Competition Semifinalist

November 2019

Silver Screen Society Best Short Film (SCAD) - “Time”

October 2019